Application

Designed for accent lighting of walls and facades by creating striking lighting effects on the installation surface. These luminaires may be mounted in any orientation to create interesting designs by utilizing multiple luminaires.

Materials

Borosilicate glass

Marine grade, copper free (≤0.3% copper content) A360.0 aluminum alloy High temperature silicone gasket

Mechanically captive stainless steel fasteners

Silicone applied robotically to casting, plasma treated for increased adhesion

Galvanized zinc-plated mounting bracket

Pure anodized aluminum reflector

 $\ensuremath{\mathsf{NRTL}}$ listed to North American Standards, suitable for wet locations Protection class IP 65

Weight: 4.3 lbs.

Electrical

Operating voltage 120-277V AC
Minimum start temperature -30° C
LED module wattage 9.5 W
System wattage 12.0 W

Controllability 0-10V, TRIAC, and ELV dimmable

Color rendering index Ra > 80 Luminaire lumens 631 lm LED service life (L70) 60000 hrs

LED color temperature

4000K (K4) 3500K (K35) 3000K (K3) 2700K (K27)

BEGA can supply you with suitable LED replacement modules for up to 20 years after the purchase of LED luminaires - see website for details

Finish

All BEGA standard finishes are matte, textured powder coat with minimum 3 mil thickness. BEGA Unidure® finish provides superior fade protection in Black, Bronze, and Silver. BEGA standard White is a super durable polyester powder. Optionally available RAL, custom, and premium colors provided in polyester powder and/or liquid paint.

Available colors

Black (BLK) Bronze (BRZ)
Natural Bronze (NTB) Silver (SLV)
White (WHT) RAL:
CUS:

B •



| Wall luminaire · 180° light emission | | | | | |
|--------------------------------------|-----|-------|------|------|--|
| | | LED | А | В | |
| B24054 | ADA | 9.5 W | 75/8 | 31/8 | |

Type:

BEGA Product:

Project: Modified:

Available options

CUS Custom finish

DALI-2 Enabled for DALI control system

FSC Fusing

MGU Marine grade undercoat NTB Natural bronze (premium finish) RAL RAL Classic, matte finish

